

. ALESSANDRO ZANFORLIN

VFX COMPOSITOR - CV December 2021

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languages: italian, english
date of birth: 25.02.1983

// EMPLOYMENT HISTORY

Freelance (January 2020 / Current)
vfx compositor

Megalix (Tokyo, remote working, October 2021 / July 2022)
vfx compositor

Industrial Light & Magic (London, October 2016 / December 2019)
vfx compositor, film:
"Star Wars: The Rise of Skywalker" - lookdev lead
"Avengers: Endgame" - lookdev lead
"Avengers: Infinity War" - lookdev lead
"Ready Player One"
"Star Wars: The Last Jedi"
"Rogue One: A Star Wars Story"

Double Negative (London, March 2013 / October 2016)
vfx compositor, film:
"Fantastic Beasts and Where to Find Them" - lookdev lead
"Captain America: Civil War" - lead compositor
"Batman v Superman: Dawn of Justice"
"Terminator Genisys" - lead compositor
"Exodus: Gods and Kings"
"Interstellar"
"Jupiter Ascending"
"Thor: The Dark World"

Industrial Light & Magic, Lucasfilm (Singapore, October 2012 / February 2013)
vfx compositor, film:
"Star Trek Into Darkness"

Moving Picture Company (London, UK, July 2010 / October 2012)
vfx compositor, film:
"47 Ronin"
"World War Z"
"Total Recall"
"Jack the Giant Slayer"
"Wrath of the Titans"
"Harry Potter and the Deathly Hallows - Part 2"
"Pirates of the Caribbean: On Stranger Tides"
"The Chronicles of Narnia: The Voyage of the Dawn Treader"

Freelance (August 2009 / June 2010)
vfx compositor: commercial, personal projects

Storyteller (Milano, Italy, January 2008 / August 2009)
vfx compositor, film:
"Baaria"

Ubik Visual Effects (Milano, Italy, October 2007 / December 2007)
vfx compositor: commercial

Netmarket (Padova, Italy, 2005 / 2006)
graphic designer: flyers, brochures

Venicecom (Venezia, Italy, September 2004 / February 2005)
graphic designer: web

// SKILLS

2D: Nuke, Photoshop, Lightroom
3D (basic) : Houdini, Substance Painter
Tracking: Mocha
Editing: Davinci Resolve, Adobe Premiere Pro
OS: Linux, Mac, Windows

// EDUCATION

Virtual Reality Multimedia Park (Torino, Italy, 2006 / 2007)
Master in digital video, effects and compositing

IUAV University of Venice (Venice, Italy, 2005 / 2006)
BA Industrial Design
Fse course "Basic knowledge in photography and print"

P.Paleocapa high school (Rovigo, Italy)
Scientific high school degree